

ADITYA NAIR

☎ (773)-956-4720 | ✉ AdityaNair2024@u.northwestern.edu | in [linkedin.com/in/aditya-nair-robotics/](https://www.linkedin.com/in/aditya-nair-robotics/) | 🎧 GogiPuttar

PORTFOLIO: 🌐 <https://adityanairs.website/> | **YouTube:** 📺 @AdityaNairBuilds

EDUCATION

Northwestern University, Evanston, Illinois

Sep 2023 - Dec 2024

Master of Science - Robotics

Birla Institute of Technology and Science, Pilani, India

Aug 2019 - May 2023

Bachelor of Engineering - Mechanical Engineering

PROFESSIONAL EXPERIENCE

HEBI Robotics, Pittsburgh

June 2024 - Sep 2024

Robotics Software Engineer Intern

- Standardized the C++, Python, MATLAB, and ROS2 APIs for robot arm trajectory planning, using a unified config file format to reduce code and improve cross-language compatibility.
- Responsible for identifying and resolving critical bugs in C++, Python, MATLAB, ROS2, C, and Java APIs, which significantly improved system stability and functionality.
- Developed robot arm demos showcasing features like state estimation and sensor fusion, with video tutorials.

RESEARCH EXPERIENCE

MARMot Lab, National University of Singapore

Aug 2022 - Aug 2023

Lead Researcher - Bachelor's Thesis | Advisor: Dr. Guillaume Sartoretti

- Invented a novel optimal torque-control planner in Python for hexapod robots, for payload transport.
- Developed Python Libraries for 6-DoF body-pose control of legged robots, using PyBullet.

Robotics Research Center, IIIT Hyderabad

May 2022 - Aug 2022

Research Assistant

- Implemented a Model-Predictive Controller for non-prehensile pushing using a Turtlebot in PyBullet.
- Designed and tested under-actuated perching mechanisms on drones for power line inspection.

FEATURED PROJECTS

Data-Driven Control of an Agile Bio-Mimetic Aerial Robot

Apr 2024 - Dec 2024

- Developing control strategies for a bird-like robot using an OptiTrack motion capture system, in ROS2/Python.

Multi-Agent Reinforcement Learning simulation environment from scratch

Apr 2024 - June 2024

- Built an end-to-end physically accurate training pipeline for Multi-Agent Exploration in ROS2.

Fully Autonomous Search-and-Rescue with a Robot Dog

Jan 2024 - Mar 2024

- 3D visual SLAM and outdoor frontier exploration on Unitree Go1 and Zed 2i in ROS2, C++, and Python.

Dexterous Manipulation with Shadow-Hands through Virtual Reality

Oct 2023 - Nov 2023

- Developed a ROS2 pipeline in a team of 5 for teleoperation of a humanoid robot avatar with haptic feedback.
- Created custom Python wrappers for the MoveIt2 API, and for position control in Gazebo.

EKF SLAM pipeline in C++ from scratch

Jan 2024 - Mar 2024

- Programmed a complete ROS2 pipeline in C++ for SLAM on a Turtlebot, from scratch.

Navigation and Kalman Filter Localization of Self Driving Car

Nov 2023 - Dec 2023

- Simulated an autonomous car with waypoint navigation, localization, sensor fusion, and A* path planning.

TECHNICAL SKILLS

Programming

C++, CMake, Python, Git, Linux, Unit Testing, Bash, Docker, Java, Lua, Jekyll

Computer Vision

Visual SLAM, Feature Extraction, Object Detection, Segmentation, Deep Learning

Simulation

Gazebo, MuJoCo, PyBullet, CoppeliaSim, Webots, Simulink, ANSYS, Fusion360, Blender

ROS/ROS2 Packages

Nav2, SLAM_Toolbox, MoveIt2, TF2, AprilTag, RealSense2, Isaac ROS

Hardware

NVIDIA GPUs & Jetson, Unitree, Embedded C, RaspberryPi, Teensy, PIC32, Franka